



Rhyme Hunt Game

Skill: Phonological and phonemic awareness

Reading Element: Phonological and phonemic awareness
Identifies and generates rhyming words (Primary Language Curriculum 4c).

You will need:

Print out of game
Counters
Dice

How to play Rhyme Hunt:

- Place counters on **start**.
- Player 1 rolls the dice and moves their counter appropriately.
- Player 1 reads the word on the square and generates a rhyming word, using the pictures for assistance if necessary.
- Player 2 then takes their turn.

The winner is the person who reaches the finish first.

Hint the words rhyme with farm, yard, shed, dog, Tess, Pat, tree, gate, lake, hill, green, sheep.



Rhyme Hunt Game

Finish

see late hard been mill heap
dress

plate charm cat fog bed harm
take

rake fill seen beep

rate

bee

mat

mess

log

Start

arm

card

red

